

- ① Sniffer
- ② Outils de Pentest
- ③ Tamarin

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③ Tamarin

Bluetooth 4.0

- nRF51 DK & nRF-Sniffer
<https://www.nordicsemi.com/eng/Products/nRF51-DK>
<https://www.nordicsemi.com/eng/Products/Bluetooth-low-energy/nRF-Sniffer/>
- Adafruit Bluefruit LE Sniffer
<https://www.adafruit.com/product/2269>
- Ubertooth One
<http://ubertooth.sourceforge.net/hardware/one/>
- TI BLE Sniffer (Texas Instruments)
<http://www.ti.com/tool/packet-sniffer>

Bluetooth 5.0

- nRF52 DK & nRF-Sniffer-v2
<https://www.nordicsemi.com/eng/Products/nRF52-DK>
<https://www.nordicsemi.com/eng/Products/Bluetooth-low-energy/nRF-Sniffer/>
- infor-link
www.infor-link.com

① Sniffer

② Outils de Pentest

③ Tamarin

- Crackle : crack BLE Link Layer encryption
- BtleJuice : framework complet pour faire des Man in the Middle attack
- Gattack : outil permettant de tester plusieurs attaques
- BlueBorne exploit : exploite la faille BlueBorne
- Autres outils utilisées : wireshark, hcitool, hcidump, gatttool,...

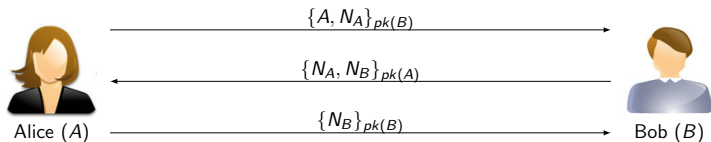
- Bluelog : scanner Bluetooth
- BlueRanger : Permet de localiser les devices.
- BlueSnarfer : Permet de récupérer les fichiers a partir du Bluetooth
- Btscanner : Permet de lister les périphériques et d'extraire des informations sans pairage
- RedFang : Permet de trouver les périphériques Bluetooth cachés
- Spooftooph : Permet d'usurper le nom, la classe, et l'adresse d'un autre appareil

- ① Sniffer
- ② Outils de Pentest
- ③ Tamarin

Tamarin est un outil de vérification de protocole de sécurité. Il permet de modéliser un protocole, ainsi que des propriétés de sécurité, qui seront vérifiées automatiquement par l'outil.

L'outil prend en entrées la modalisation du protocole, ainsi que des propriétés à vérifier.

Exemple de protocole : Needham Schroeder



Avec N_A (respectivement N_B) un nombre aléatoire généré par Alice (respectivement Bob), et $pk(A)$ la clé publique d'Alice.

2 types de propriétés possibles :

- la propriété doit être vrai dans tous les cas (par exemple, pour toutes exécutions, si Bob reçoit un message d'Alice, alors Alice a bien envoyé le message). Tamarin affiche un contre exemple, s'il en trouve un.
- la propriété doit être vrai dans au moins un cas (par exemple, il existe une exécution où Alice envoie un message, et Bob lui répond). Tamarin affiche un exemple de trace d'exécution correspondant s'il en trouve un.

Running Tamarin 1.5.0
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Proof scripts

```

theory NeedhamSchroeder begin
Message theory
Multiset rewriting rules and restrictions (9)
Raw sources (11 cases, 12 partial deconstructions left)
Refined sources (11 cases, deconstructions complete)
Lemma deconstructions [sources, reuse]:
  all-traces
  "∀ na #1.
    (In Resp_1( na ) @ #1) →
    (∃ #j. (Out_Resp_1( na ) @ #j) A (#j < #1)) ∨
    (∃ #k. (#k < #1) A (!KU( na ) @ #k))) A
    (∀ na kab #1.
      (In Init_2( na, kab ) @ #1) →
      (∃ #j. (Out_Init_2( na, kab ) @ #j) A (#j < #1)) ∨
      (∃ #j #k.
        ((#j < #1) A (#k < #1)) A (!KU( kab ) @ #j)) A
        (!KU( na ) @ #k)))"
  by sorry

Lemma executable:
  exists-trace
  "∃ A B #1 #j. (Begin( A, B ) @ #1) A (End( A, B ) @ #j)"
  by sorry

Lemma niagreeA:
  all-traces
  "∀ A B na #1.
    (AutA( A, B, na ) @ #1) →
    (∃ #j. SA( B, A, na ) @ #j) ∨
    (∃ C #r. (RevKey( C ) @ #r) A (Honest( C ) @ #1)))"
  by sorry

Lemma niagreeB:
  all-traces
  "∀ A B na #1.
    (AutB( A, B, na ) @ #1) →
    (∃ #j. SB( B, A, na ) @ #j) ∨
    (∃ C #r. (RevKey( C ) @ #r) A (Honest( C ) @ #1)))"
  by sorry

```

Visualization display

Theory: NeedhamSchroeder (Loaded at 15:53:26 from Upload "NeedhamSchroeder.spthy")

Quick introduction

Left pane: Proof scripts display.

- When a theory is initially loaded, there will be a line at the end of each theorem stating "by sorry // not yet proven". Click on *sorry* to inspect the proof state.
- Right-click to show further options, such as *autoprove*.

Right pane: Visualization.

- Visualization and information display relating to the currently selected item.

Keyboard shortcuts

j/k	Jump to the next/previous proof path within the currently focused lemma.
J/K	Jump to the next/previous open goal within the currently focused lemma, or to the next/previous lemma if there are no more <i>sorry</i> steps in the proof of the current lemma.
1-9	Apply the proof method with the given number as shown in the applicable proof method section in the main view.
a/A	Apply the <i>autoprove</i> method to the focused proof step. a stops after finding a solution, and A searches for all solutions. Needs to have a <i>sorry</i> selected to work.
b/B	Apply a bounded-depth version of the <i>autoprove</i> method to the focused proof step. b stops after finding a solution, and B searches for all solutions. Needs to have a <i>sorry</i> selected to work.
?	Display this help message.

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Proof scripts

```

(((#j < #i) ^ (#k < #i)) ^ (!KU( kab ) @ #j)) ^
(!KU( na ) @ #k)))"
by sorry

lemma executable:
exists-trace
"∃ A B #1 #j. (Begin( A, B ) @ #1) ^ (End( A, B ) @ #j)"
simplify
solve !Pk { $B, pkb } >: #1
case Register_pk
solve !InitB { $A, $B, na.1, -nb } >: #j
case Responder1
solve( [ #j, (Out_Resp 1( na.1 ) @ #j) ^ #j < #vr.1 ]
[ #k, (!KU( na.1 ) @ #k) ^ #k < #vr.1 ] )
case case 1
solve !Sk { $B, -skb } >: #j
case Register_pk
solve !Pk { $B.1, pkb } >: #j.1
case Initiator2
solve !KU( aenc(-na.1, $A, pk(-sk)) ) @ #vk
#j < #vr.4 ]
[ #j #k,
!KU( -nb ) @ #j ] ^ (!KU( -na.2 ) @ #k)
^
#j < #vr.4 ] ^ (#k < #vr.4) ]
case case 1
solve !KU( aenc(-na.1, $A, pk(-sk)) ) @
#vk.1 ]
case Initiator1
solve !KU( aenc(-na.1, -nb, pk(-ska)) ) @
#vk.2 ]
case Responder1
SOLVED // trace found
qed
qed
qed
qed
qed
qed
qed
qed
qed

```

Visualization display

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Proof scripts

```

lemma secrecyno:
  all traces
  "v A x #1.
    (SecretEmb( A, x ) @ #1) =
    ((-[2 #]. K( x ) @ #1)) v
    (3 B #r #k. (RevKey( B ) @ #r) A (Honest( B ) @
    #k))"
  simplify
  solve (3 #j. (Out Resp 1( na ) @ #j) A #j < #1) |
  (3 #k. (KU( na ) @ #k) A #k < #1) |
  case case 1
  solve !Pk( $A, pka ) > #1 |
  case Register_pk
  solve !SK( $B, -skb ) > #1 |
  case Register_pk
  solve !Pk( $B.1, pkb ) > #j.1 |
  case Register_pk
  solve !KU( -nb ) @ #vk.1 |
  case Initiator2
  solve (3 #j. (Out Init 2( -na, -nb ) @ #j) A #j <
  #vr.3) |
  (3 #j #k.
    (KU( -nb ) @ #j) A (KU( -na ) @ #k)
    A
    (#j < #vr.3) A (#k < #vr.3) |
  case case 1
  solve !KU( -sk.1 ) @ #vk.3 |
  case Reveal_sk
  solve !KU(aenc(-na, $A, pk(-skb)) ) @ #vk.2
  |
  case c_aenc
  solve !KU( -na ) @ #vk.6 |
  case Initiator1
  solve !KU(aenc(-na, -nb, pk(-ska)) ) @
  #vk.4 |
  case Responder1
  solve !KU( pk(-skb) ) @ #vk.6 |
  case Register_pk
  SOLVED // trace found
  qed
  qed
  qed
  qed
  
```

Visualization display

The visualization display shows the following states and transitions:

- Initial State:** `Out(-sk.1)`
- Transition:** `c1: coexist(KU(-sk.1))`
- State:** `Fr(-na)` (with sub-states: `#j.1: Initiator1(Begin($A,$B.1), Secret(-na), Out Resp_1(-na), SecretEmb($A,-na), RevKey($A,$B.1,aenc(-na,$A,pk(-sk.1))), Honest($A), Honest($B.1), Honest($A), Honest($B.1))` and `Out(aenc(-na,$A,pk(-sk.1))) Init($A,$B.1,-na)`)
- Transition:** `#vr.0: d_0_advic`
- State:** `Fr(-sb)` (with sub-states: `#vr.1: Register_pk(Secret($B,-sb), Gen($B))` and `!SK($B,-sb) !PK($B,pk(-sb)) Out(pk(-sb))`)
- Transition:** `k3: coexist(KU(-na))`
- State:** `Fr(-sk)` (with sub-states: `#vr: Register_pk(Secret($A,-sk), Gen($A))` and `!SK($A,-sk) !PK($A,pk(-sk)) Out(pk(-sk))`)
- Transition:** `k5: coexist(KU(pk(-skb)))`
- Transition:** `evf band`
- Final State:** A large state box containing `!K(aenc(-na,$A,pk(-skb)))`, `Fr(-na)`, `!PK($A,pk(-sk))`, `!SK($B,-sb)`, and `#i: Responder1($A,$B,$A,-na,-nb), !t Resp_1(-na), Secret(-nb), Out_Init_2(-na,-nb), !RResponder1($A,$B,aenc(-na,$A,pk(-skb)), aenc(-na,-nb,pk(-sk)), SecretEmb($B,-nb), SecretEmb($B,-nb))`